Mair demarco

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- 25+ years extensive experience organizing, managing and training individuals and teams.
- 15+ years of project and product management, including the design, planning, organization, control and completion of a variety of complex and interdependent tasks.
- Subject matter expert in the areas of instructional design, continuing education, and emerging technologies.
- PMP Certified. Holds Masters Degrees in Instructional Technology & Digital Media.
- Effective communication and interpersonal skills.
 Exceptional technical writing skills.
- Highly self-motivated, natural leader. Strong problem solving abilities.
- Proven ability to cultivate positive team dynamics, ignite innovation and ensure success on all projects.

Educational Background

NYIT, Masters of Art, Digital Media, 2010

NYIT, Masters of Science, Instructional Technology, 2008

St. John's University, Bachelors of Science, Education, 1997

Professional Experience

Director, Learning Experience & Excellence

ASME, 2018 - present

- Manages the product lifecycle for learning solutions, courses and programs including content development and production from brainstorm and innovation, through delivery, revision, and sunsetting.
- Defines learning solutions that leverage learning science, Educational Technology, and sound instructional design principles while positioning ASME as the go-to global provider of professional learning experiences for engineers and technicians.
- Establishes project plans, manages project timelines, resources and budgets, and facilitates the day-to-day communications at a high level and within each development project.
- Oversees the development of new products in line with L&D strategy.

Manager of Education, Instructional Designer

MakerBot, 2015 - 2018

- Established and launched the MakerBot Certification program. Project leader including requirements gathering, defining scope, managing stakeholders, curriculum design, coordinating implementation and post-launch support.
- Co-author of the MakerBot Educators Guidebook, an instructional resource which consists of engaging educational content, lesson plans and is an industry leading guide to 3D printing in classrooms.
- Designed and developed global content for MakerBot University, a company-wide LMS used for reseller sales training, technical training, customer certification and employee on-boarding.

Director of Faculty/Staff Development,

NYIT College of Osteopathic Medicine, 2006 - 2015

- Led a skilled team in the design, installation, and operation of lecture capture, digital video recording, video editing and streaming video distribution systems.
- Provided formal and on-demand training for individuals of diverse skill levels to ensure and support digital literacy.
- Managed cross-functional teams while coordinating effective communication and providing clear reports of project status.

Technology & Communications Coordinator

YMCA of Greater New York, 1998-2005

- Established and maintained Computer Learning Center while managing relationships between staff, instructors and students.
- Designed, developed, and implemented engaging curriculum for year round technology classes including a computer camp.

Technical Profile

Instructional Design

Articulate Rise 360

Burning Glass

Captivate

Camtasia

ExamSoft

Mahara e-portfolio system

Prezi

Piazza

Learning Management Systems

Blackboard

Canvas

Docebo

Echo 360

Moodle

Graphic Design

Adobe Photoshop

Adobe InDesign

Wordpress CMS

User Experience Design

Balsamiq Mockup

Miro

Qualtrics XM

Survey Monkey

Project Management

Asana

Basecamp

JIRA

Microsoft Project

Roadmunk

Video

Final Cut Pro

Kaltura

Wistia

CAD/3D Design

Tinkercad

Productivity

Microsoft Office

Salesforce CRM

Searchlight Conductor SEO

Slack

Project Highlights

ASME Virtual Classroom Product Launch.: In under 6 months, developed and launched new product in response to a direct customer need. Created unified messaging and developed the initial offering for this now 2 million+ product.

<u>Course Feedback Survey:</u> Launched a streamlined end of course survey reducing the time of completion by over 3 minutes and resulting in a 25% increased completion rate.

<u>L&D SEO:</u> Integrated Search Engine Optimization into L&D product strategy. In 1 year, product page session views increased by 271% and resulted in organic search accounting for 50% of L&D web traffic.

<u>Virtual Classroom On Demand:</u> Launched 6 interactive online videobased courses. Surpassed seat-sold goal 3 months ahead of schedule. NPS score results 38.3 points higher compared to previous average.

Certifications & Credentials

Kellogg Product Strategy Course, Product Strategy Credential, 2021
Institute of Credentialing Excellence-- Credentialing Specialist, 2020
Apple Teacher, 2018

Project Management Professional (PMP) Certificate, 2011

Certified Blackboard 9 Instructor, 2010

New York State Teaching Certificate, 1998

Author & News

MakerBot Educators Guidebook, 2017

Creating the Best Learning Experiences, ASME.org, 2019

Look at MakerBot Education, Getting Smart, 2018

Selected Achievements

Docebo Best Extended Enterprise Training Program, Nominated 2017

Standard of Excellence, 2012

NYIT Graduated with Distinction, 2010

Standard of Excellence, 2010

<u>Dean's Award</u> for Excellence, NYIT Instructional Technology 2008

<u>Source Presenter</u> - Symposium on University Research & Creative

Expression, 2008

<u>Dean's Award</u> in Instructional Technology, NYIT, 2008

NYIT 50th Anniversary Showcase First Place Winner, 2005

Quality Service Award, Cross Island YMCA, 2001

Volunteer Work

YMCA of Greater New York Diabetes Prevention Lifestyle Coach

The Climate Reality Project, Climate Reality Leader

Girls Scouts Troop Leader